



*We want to build and launch rockets,
that's what we are here to do.*



Daily Update: We've spent the day having major discussions surrounding three extensive issues. First, how to address shifts and staffing as the company plans to ramp up production in the near future. It is not up to ULA to decide when and for how long we will work - that's why we have a contract. Second issue at task is critical skills. We will not allow a member with essential skills to have to live by a separate set of rules dictated by the company. Critical skills can not be used to get around the established system. And third, is seniority - the basis of all we do in labor. As we have said before, we will never accept anything less and we will not let ULA tarnish a system which endorses loyalty and skill.

Stay informed of Negotiations at www.iamulanow.com

International Association of Machinists and Aerospace Workers